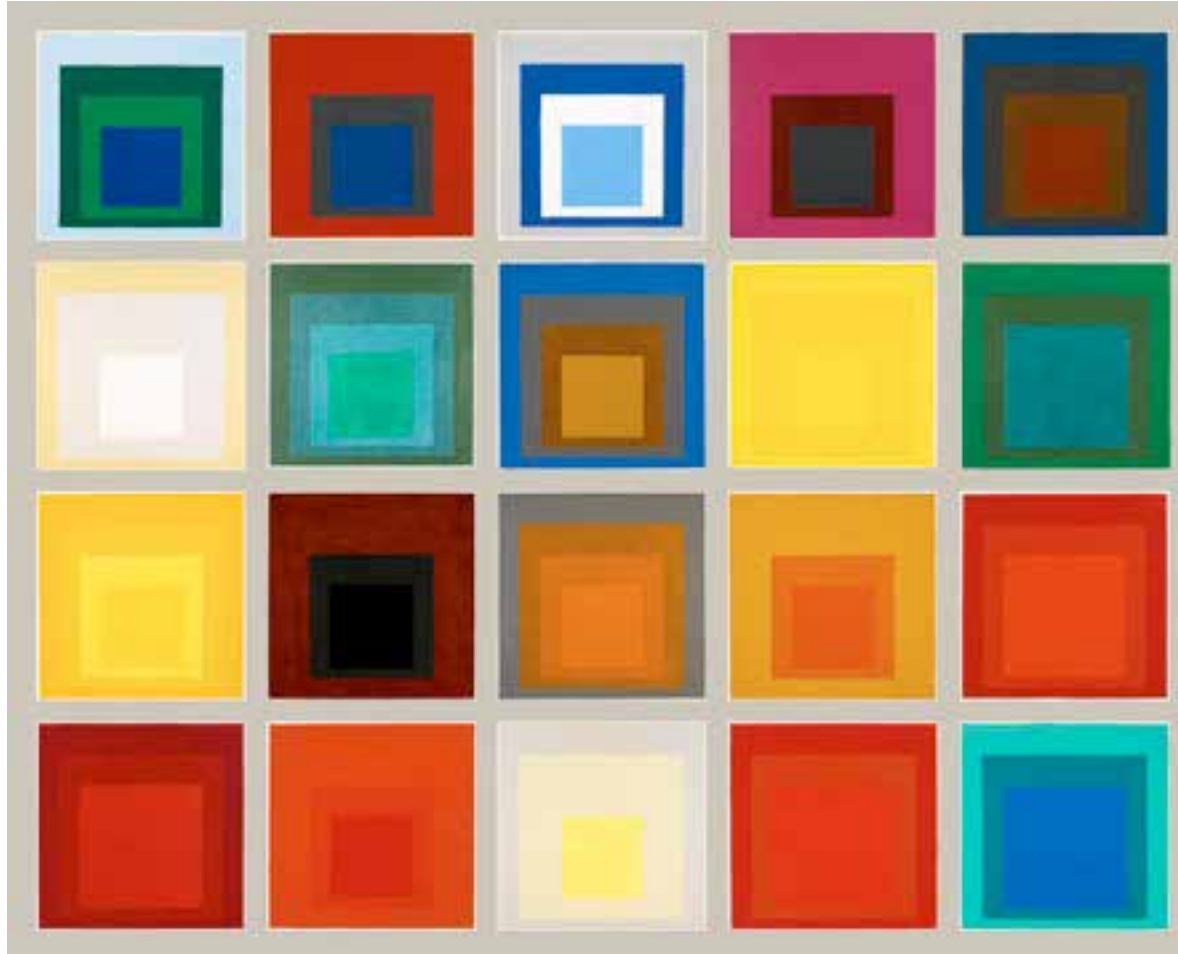


COLOR THEORY

CREATING

DEPTH



Homage to a Square, series.



Dark colors tend to recede into the background.
Warm, bright colors tend to move to the forefront.



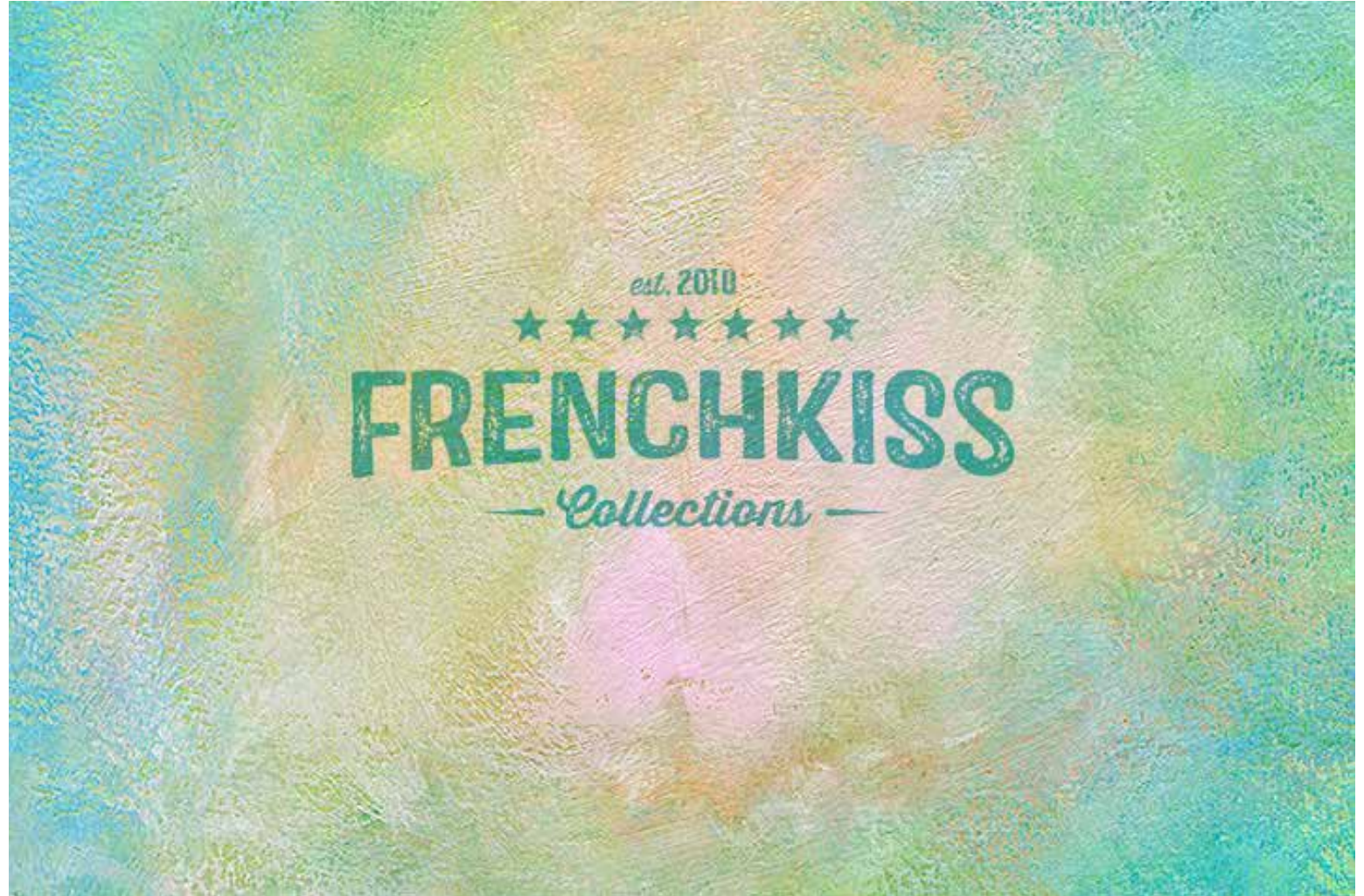
Overlapping Objects

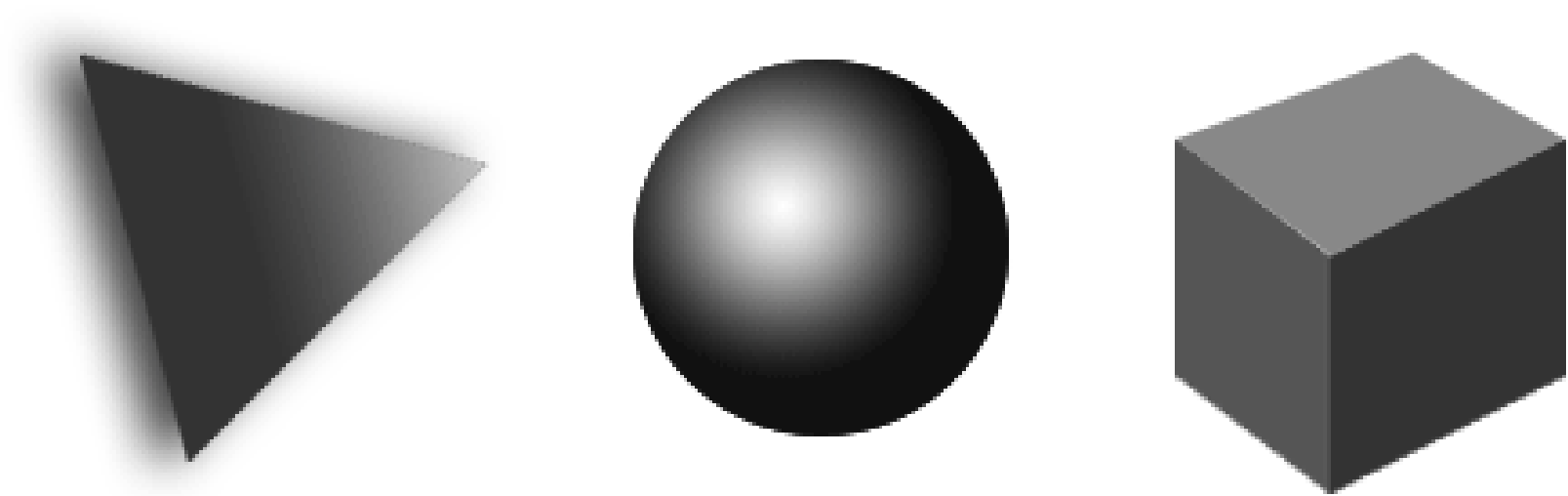


Transparency

TEXTURE

By definition textures imply a sense of depth as they aim to let you feel the surface of a visual element.



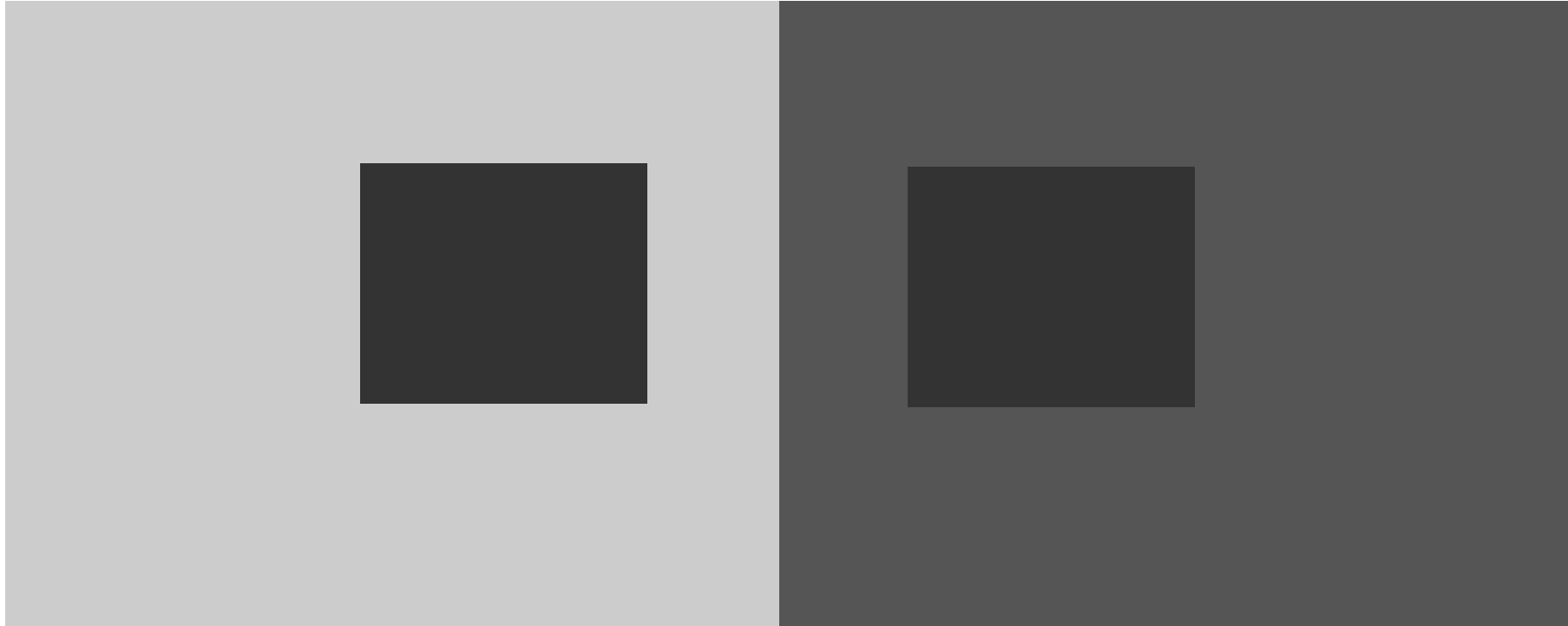


LIGHTING AND SHADING

Much as light adds depth by casting external shadows, it also shows depth in how it acts over the surface of one object. How light plays over a surface gives clear cues about the shape of that surface in all 3 dimensions.

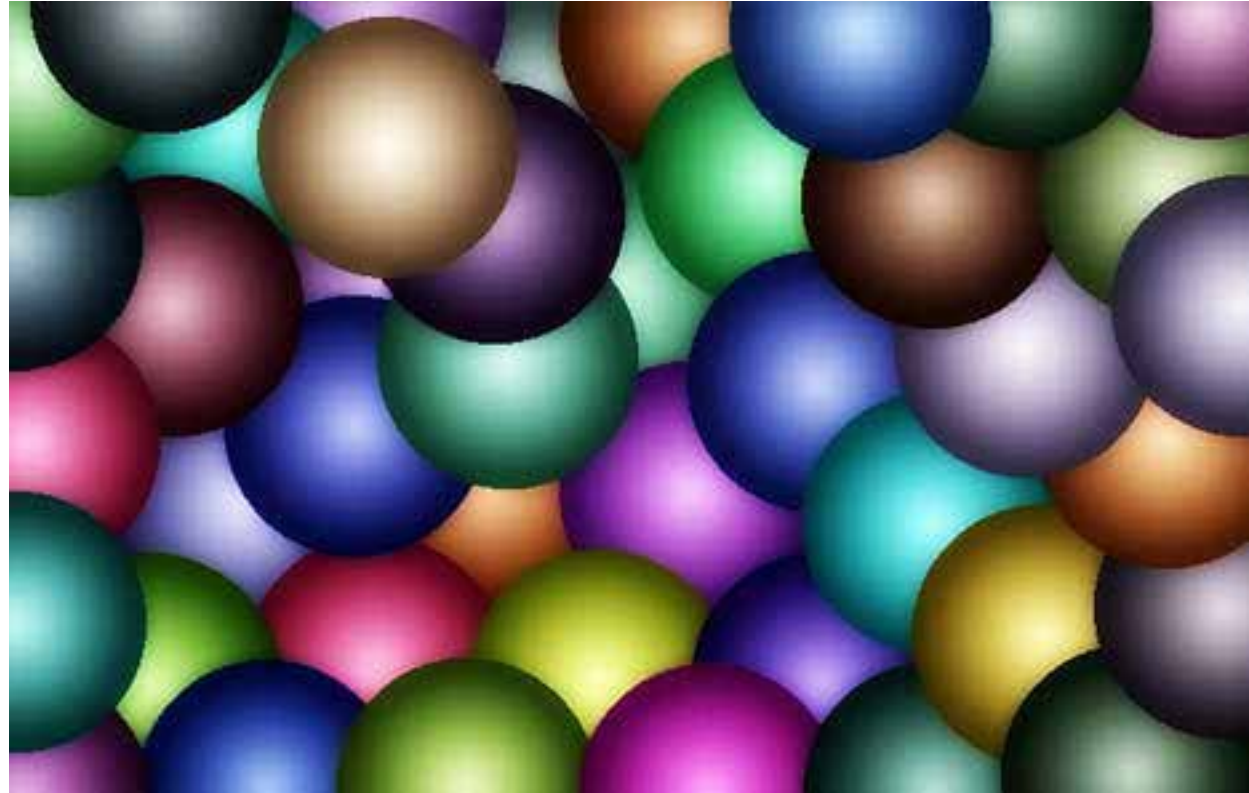
Gradients, Bevels, Embosses, and the like show depth in the way light is held and reflected off a surface.

The surface of an object can also show more or less light depending on its orientation from the light source. Closer to the light source will show a brighter surface with more reflected light.



DEGREE OF CONTRAST

The contrast between an object and its background is reduced as the distance between them increases. This is why a darker cast shadow appears closer. It typically shows more contrast.



PATTERN

Use of repeating shapes and patterns give the illusion of depth.



